

Berthoud Fire Protection District Board of Directors Meeting Agenda

Date: Tuesday, November 17, 2020
Location: Remote – Video/Call-In (Instructions Attached)
Time: Immediately following the Pension Board Meeting –
No later than 6:30 p.m
Meeting Organizer: Jill Wilson (970) 532 – 2264

Agenda Items

Call to Order / Roll Call

Board President, Dan Hershman, calls the meeting to order and completes roll call of Directors present.

Pledge of Allegiance

Review of the Agenda

Review of the agenda and addition of items of new business to the agenda for consideration by the Board.


Public Comment

Individuals wishing to speak during public comments are welcome and are asked to limit their comments to no more than five (5) minutes.

Consent Calendar

Approval of the October 2020 Financials
Approval of the October 13, 2020 meeting minutes

Personnel

 None

Board of Director Action



Command Staff Communications

Rob Stumpf, Operations Chief


 **Covid-19 Protocols**


 **Civil Unrest Task Force / Everbridge Notification**


 **Belford Watkins Group, LLC Architects / Station 3 (Future)
Site Design Criteria / Building Program Design Criteria**

Deb Graves, Finance Director


 **2020 Revenue / Expenditure Questions**

 **2021 Revenue / Expenditure Questions**

 **Preliminary Budget Report**

 **Line of Credit Renewal**

May Soricelli, Public Relations Officer


 **2019 Annual Report**

Jill Wilson, Executive Assistant


 **Reserve Firefighter Recruitment**

Stephen Charles, Fire Chief


 **James Vincent Group Fund Balance Study**

 **Fire Station 3 / Cost Increase / Location Options**

 **High Performing Government Map**



Battalion Chief's

 **Sound Panels Installed**

Communication from Board of Directors / Open Discussion

Adjournment

Board President, Dan Hershman, will call for a motion to adjourn both 1st and 2nd and ask for a vote from the Directors.



Priority



Important



Follow Up